

First Edition: Magic-User spells in alphabetical order

- Affect Normal Fires
Magic-User Alteration, PH-1 64.
- Airy Water
Magic-User Alteration, PH-1 79.
- Animal Growth
Magic-User Alteration, PH-1 79.
- Animate Dead
Magic-User Necromantic, PH-1 79.
- Anti-Magic Shell
Magic-User Abjuration, PH-1 82.
- Antipathy/Sympathy
Magic-User Enchantment/Charm, PH-1 89.
- Astral Spell
Magic-User Evocation, PH-1 92.
- Audible Glamer
Magic-User Illusion/Phantasm, PH-1 69.
- Bigby's Clenched Fist
Magic-User Evocation, PH-1 89.
- Bigby's Crushing Hand
Magic-User Evocation, PH-1 92.
- Bigby's Forceful Hand
Magic-User Evocation, PH-1 83.
- Bigby's Grasping Hand
Magic-User Evocation, PH-1 86.
- Bigby's Interposing Hand
Magic-User Evocation, PH-1 79.
- Blink Magic-User Alteration, PH-1 72.
- Burning Hands
Magic-User Alteration, PH-1 64.
- Cacodemon
Magic-User Conjunction/Summoning, PH-1 86.
- Charm Monster
Magic-User Enchantment/Charm, PH-1 75.
- Charm Person
Magic-User Enchantment/Charm, PH-1 65.
- Charm Plants
Magic-User Enchantment/Charm, PH-1 87.
- Clairaudience
Magic-User Divination, PH-1 72.
- Clairvoyance
Magic-User Divination, PH-1 73.
- Clone Magic-User Necromantic, PH-1 89.
- Cloudkill
Magic-User Evocation, PH-1 79.
- Comprehend Languages
Magic-User Alteration, PH-1 65.
- Cond of Cold
Magic-User Evocation, PH-1 79.
- Confusion
Magic-User Enchantment/Charm, PH-1 76.
- Conjure Elemental
Magic-User Conjunction/Summoning, PH-1 79.
- Contact Other Plane
Magic-User Divination, PH-1 80.
- Continual Light
Magic-User Alteration, PH-1 69.
- Control Weather
Magic-User Alteration, PH-1 83.
- Dancing Lights
Magic-User Alteration, PH-1 65.
- Darkness, 15' Radius
Magic-User Alteration, PH-1 69.
- Death Spell
Magic-User Conjunction/Summoning, PH-1 83.
- Delayed Blast Fire Ball
Magic-User Evocation, PH-1 87.
- Detect Evil
Magic-User Divination, PH-1 69.
- Detect Invisibility
Magic-User Divination, PH-1 69.
- Detect Magic
Magic-User Divination, PH-1 65.
- Dig Magic-User Evocation, PH-1 76.
- Dimension Door
Magic-User Alteration, PH-1 76.
- Disintegration
Magic-User Alteration, PH-1 83.
- Dispel Magic
Magic-User Abjuration, PH-1 73.
- Distance Distortion
Magic-User Alteration, PH-1 80.
- Drawmij's Instant Summons
Magic-User Conjunction/Summoning, PH-1 87.
- Duo-Dimension
Magic-User Alteration, PH-1 87.
- Enchant An Item
Magic-User Conjunction/Summoning, PH-1

First Edition: Magic-User spells in alphabetical order

- 83.
- Enchanted Weapon
Magic-User Alteration, PH-1 76.
- Enlarge
Magic-User Alteration, PH-1 65.
- Erase Magic-User Alteration, PH-1 65.
- ESP Magic-User Divination, PH-1 70.
- Explosive Runes
Magic-User Alteration, PH-1 73.
- Extension I
Magic-User Alteration, PH-1 76.
- Extension II
Magic-User Alteration, PH-1 80.
- Extension III
Magic-User Alteration, PH-1 84.
- Fear Magic-User Illusion/Phantasm, PH-1 76.
- Feather Fall
Magic-User Alteration, PH-1 66.
- Feeblemind
Magic-User Enchantment/Charm, PH-1 80.
- Feign Death
Magic-User Necromantic, PH-1 73.
- Find Familiar
Magic-User Conjunction/Summoning, PH-1 66.
- Fire Charm
Magic-User Enchantment/Charm, PH-1 76.
- Fire Shield
Magic-User Evocation, Alteration; PH-1 77.
- Fire Trap
Magic-User Evocation, PH-1 77.
- Fireball
Magic-User Evocation, PH-1 73.
- Flame Arrow
Magic-User Conjunction/Summoning, PH-1 73.
- Fly Magic-User Alteration, PH-1 73.
- Fool's Gold
Magic-User Alteration, PH-1 70.
- Forget
Magic-User Enchantment/Charm, PH-1 70.
- Friends
Magic-User Enchantment/Charm, PH-1 66.
- Fumble
Magic-User Enchantment/Charm, PH-1 77.
- Gate Magic-User Conjunction/Summoning, PH-1 92.
- Geas Magic-User Enchantment/Charm, PH-1 84.
- Glasse
Magic-User Alteration, PH-1 84.
- Glassteel
Magic-User Alteration, PH-1 90.
- Globe Of Invulnerability
Magic-User PH-1 84.
- Guards And Wards
Magic-User Evocation, Alteration, Enchantment/Charm; PH-1 84.
- Gust of Wind
Magic-User Alteration, PH-1 73.
- Hallucinatory Terrain
Magic-User Illusion/Phantasm, PH-1 77.
- Haste Magic-User Alteration, PH-1 74.
- Hold Monster
Magic-User Enchantment/Charm, PH-1 80.
- Hold Person
Magic-User Enchantment/Charm, PH-1 74.
- Hold Portal
Magic-User Alteration, PH-1 66.
- Ice Storm
Magic-User Evocation, PH-1 77.
- Identify
Magic-User Divination, PH-1 66.
- Imprisonment
Magic-User Abjuration, PH-1 92.
- Incendiary Could
Magic-User Alteration, Evocation; PH-1 90.
- Infravision
Magic-User Alteration, PH-1 74.
- Invisibility
Magic-User Illusion/Phantasm, PH-1 70.
- Invisibility, 10' Radius
Magic-User Illusion/Phantasm, PH-1 74.
- Invisible Stalker
Magic-User Conjunction/Summoning, PH-1 84.
- Jump Magic-User Alteration, PH-1 67.
- Knock
Magic-User Alteration, PH-1 70.
- Legend Lore
Magic-User Divination, PH-1 84.

First Edition: Magic-User spells in alphabetical order

- Leomund's Secret Chest
Magic-User Alteration, Conjunction/Summoning, 80; .
- Leomund's Tiny Hut
Magic-User Alteration, PH-1 74.
- Leomund's Trap
Magic-User Illusion/Phantasm, PH-1 70.
- Levitate
Magic-User Alteration, PH-1 70.
- Light Magic-User Alteration, PH-1 67.
- Lightning Bolt
Magic-User Evocation, PH-1 74.
- Limited Wish
Magic-User Conjunction/Summoning, PH-1 88.
- Locate Object
Magic-User Divination, PH-1 70.
- Lower Water
Magic-User Alteration, PH-1 85.
- Magic Missile
Magic-User Evocation, PH-1 67.
- Magic Mouth
Magic-User Alteration, PH-1 71.
- Mass Charm
Magic-User Enchantment/Charm, PH-1 90.
Magic-User Enchantment/Charm, PH-1 90.
- Mass Invisibility
Magic-User Illusion/Phantasm, PH-1 88.
- Mass Morph
Magic-User Illusion/Phantasm, PH-1 77.
- Maze Magic-User Conjunction/Summoning, PH-1 90.
- Mending
Magic-User Alteration, PH-1 67.
- Message
Magic-User Alteration, PH-1 67.
- Meteor Swarm
Magic-User Evocation, PH-1 92.
- Mind Blank
Magic-User Abjuration, PH-1 90.
- Mirror Image
Magic-User Illusion/Phantasm, PH-1 71.
- Monor Globe Of Invulnerability
Magic-User Abjuration, PH-1 77.
- Monster Summoning I
Magic-User Conjunction/Summoning, PH-1 74.
- Monster Summoning II
Magic-User Conjunction/Summoning, PH-1 78.
- Monster Summoning III
Magic-User Conjunction/Summoning, PH-1 81.
- Monster Summoning IV
Magic-User Conjunction/Summoning, PH-1 85.
- Monster Summoning V
Magic-User Conjunction/Summoning, PH-1 88.
- Monster Summoning VI
Magic-User Conjunction/Summoning, PH-1 90.
- Monster Summoning VII
Magic-User Conjunction/Summoning, PH-1 92.
- Mordenkainen's Faithful Hound
Magic-User Conjunction/Summoning, PH-1 81.
- Mordenkainen's Sword
Magic-User Evocation, PH-1 88.
- Move Earth
Magic-User Alteration, PH-1 85.
- Nystul's Magic Aura
Magic-User Illusion/Phantasm, PH-1 67.
- Otiluke's Freezing Sphere
Magic-User Alteration, Evocation; PH-1 85.
- Otto's Irresistible Dance
Magic-User Enchantment/Charm, PH-1 90.
- Part Water
Magic-User Alteration, PH-1 85.
- Passwall
Magic-User Alteration, PH-1 81.
- Permanency
Magic-User Alteration, PH-1 91.
- Phantasmal Force
Magic-User Illusion/Phantasm, PH-1 75.
- Phase Door
Magic-User Alteration, PH-1 88.
- Plant Growth
Magic-User Alteration, PH-1 78.
- Polymorph Any Object
Magic-User Alteration, PH-1 91.

First Edition: Magic-User spells in alphabetical order

- Polymorph Other
Magic-User Alteration, PH-1 78.
- Polymorph Self
Magic-User Alteration, PH-1 78.
- Power Word, Blind
Magic-User Conjunction/Summoning, PH-1 91.
- Power Word, Kill
Magic-User Conjunction/Summoning, PH-1 93.
- Power Word, Stun
Magic-User Conjunction/Summoning, PH-1 88.
- Prismatic Sphere
Magic-User Abjuration, Conjunction/Summoning; PH-1 93.
- Project Image
Magic-User Alteration, Illusion/Phantasm; PH-1 85.
- Protect From Evil
Magic-User Abjuration, PH-1 67.
- Protection From Evil, 10' Radius
Magic-User Abjuration, PH-1 75.
- Protection From Normal Missiles
Magic-User Abjuration, PH-1 75.
- Push Magic-User Conjunction/Summoning, PH-1 67.
- Pyrotechnics
Magic-User Alteration, PH-1 71.
- Rary's Mnemonic Enhancer
Magic-User Alteration, PH-1 78.
- Ray of Enfeeblement
Magic-User Enchantment/Charm, PH-1 71.
- Read Magic
Magic-User Divination, PH-1 68.
- Reincarnation
Magic-User Necromantic, PH-1 85.
- Remove Curse
Magic-User Abjuration, PH-1 78.
- Repulsion
Magic-User Abjuration, PH-1 86.
- Reverse Gravity
Magic-User Alteration, PH-1 88.
- Rope Trick
Magic-User Alteration, PH-1 71.
- Scare Magic-User Enchantment/Charm, PH-1 71.
- Serten's Spell Immunity
Magic-User Abjuration, PH-1 91.
- Shape Change
Magic-User Alteration, PH-1 93.
- Shatter
Magic-User Alteration, PH-1 71.
- Shield
Magic-User Evocation, PH-1 68.
- Shocking Grasp
Magic-User Alteration, PH-1 68.
- Simulacrum
Magic-User Illusion/Phantasm, PH-1 88.
- Sleep Magic-User Enchantment/Charm, PH-1 68.
- Slow Magic-User Alteration, PH-1 75.
- Spider Climb
Magic-User Alteration, PH-1 68.
- Spiritwrack
Magic-User Evocation/Abjuration, PH-1 86.
- Statue
Magic-User Alteration, PH-1 89.
- Stinking Cloud
Magic-User Evocation, PH-1 72.
- Stone Shape
Magic-User Alteration, PH-1 81.
- Stone To Flesh
Magic-User Alteration, PH-1 86.
- Strength
Magic-User Alteration, PH-1 72.
- Suggestion
Magic-User Enchantment/Charm, PH-1 75.
- Symbol
Magic-User Conjunction/Summoning, PH-1 91.
- Telekinesis
Magic-User Alteration, PH-1 82.
- Teleport
Magic-User Alteration, PH-1 82.
- Temporal Stasis
Magic-User Alteration, PH-1 93.
- Tenser's Floating Disk
Magic-User Evocation, PH-1 68.
- Tenser's Transformation
Magic-User Alteration, Evocation; PH-1 86.

First Edition: Magic-User spells in alphabetical order

- Time Stop
Magic-User Alteration, PH-1 93.
- Tongues
Magic-User Alteration, PH-1 75.
- Transmute Rock To Mud
Magic-User PH-1 82.
- Trap The Soul
Magic-User Conjunction/Summoning, PH-1 91.
- Unseen Servant
Magic-User Conjunction/Summoning, PH-1 69.
- Vanish
Magic-User Alteration, PH-1 89.
- Ventriloquism
Magic-User Illusion/Phantasm, PH-1 69.
- Wall of Fire
Magic-User Evocation, PH-1 78.
- Wall Of Force
Magic-User Evocation, PH-1 82.
- Wall of Ice
Magic-User Evocation, PH-1 78.
- Wall Of Iron
Magic-User Evocation, PH-1 82.
- Wall Of Stone
Magic-User Evocation, PH-1 82.
- Water Breating
Magic-User Alteration, PH-1 75.
- Web Magic-User Evocation, PH-1 72.
- Wish Magic-User Conjunction/Summoning, PH-1 94.
- Wizard Eye
Magic-User Alteration, PH-1 79.
- Wizard Lock
Magic-User Alteration, PH-1 72.
- Write Magic-User Evocation, PH-1 69.

References:

PH-1 Advanced Dungeons & Dragons *Player's Handbook*, ISBN #0-935696-01-6.

Compilation is Copyright 2002-2003 Perette Barella. All Rights Reserved. Permission is granted to copy and distribute this document, as long as no fee is charged. Advanced Dungeons & Dragons is a registered trademark of TSR, Inc., a subsidiary of Wizards of the Coast, Inc.